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Using a Unified Measure Function for Heuristics, Discretization, and Rule Quality Evaluation in Ant-Miner

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Abstract—Ant-Miner is a classification rule discovery algorithm that is based on Ant Colony Optimization (ACO) meta-heuristic. *c*Ant-Miner is the extended version of the algorithm that handles continuous attributes on-the-fly during the rule construction process, while μ Ant-Miner is an extension of the algorithm that selects the rule class prior to its construction, and utilizes multiple pheromone types, one for each permitted rule class. In this paper, we combine these two algorithms to derive a new approach for learning classification rules using ACO. The proposed approach is based on using the measure function for 1) computing the heuristics for rule term selection, 2) a criteria for discretizing continuous attributes, and 3) evaluating the quality of the constructed rule for pheromone update as well. We explore the effect of using different measure functions for on the output model in terms of predictive accuracy and model size. Empirical evaluations found that hypothesis of different functions produce different results are acceptable according to Friedman’s statistical test.

I. INTRODUCTION

Data mining is a process that supports knowledge discovery by finding hidden patterns, associations and constructing analytical models from databases [1]. Classification is one of the widely studied data mining tasks in which the aim is to discover, from labeled cases, a model that can be used to predict the class of unlabeled cases. Ant-Miner, proposed by Parpinelli et al. [2], is the first ACO algorithm for discovering classification rules of the form:

IF $\langle Term-1 \rangle$ **AND** $\langle Term-2 \rangle$ **AND** ... **THEN** $\langle Class \rangle$,
where each term is represented as an (*attribute = value*) pair, and the consequent of a rule corresponds to the class value to be predicted. Ant-Miner has been shown to be competitive with well-known classification algorithms, in terms of producing comprehensible model with high predictive accuracy. Therefore, there has been an increasing interest in improving the Ant-Miner algorithm. Nonetheless, the majority extended versions of the algorithm introduced in the literature have an important limitation of only being able to process nominal attributes, whilst in practice most real-world classification problems involve both nominal and continuous attributes.

Thus, *c*Ant-Miner was presented by Otero et al. [3], [4] as a variation of the original algorithm, which is able to cope

with continuous-valued attributes during the rule construction process through the creation of discrete intervals on-the-fly. The discretization was performed based on entropy and Minimum Description Length (MDL) to create two intervals [3], or several intervals from the continuous attribute and selecting the best interval [4].

On the other hand, Salama et al. recently introduced an efficient version of the algorithm, μ Ant-Miner [5], [6], based on selecting the consequent class of the rule before constructing its antecedent and utilizing multiple pheromone types, one for each permitted rule class. This motivated the idea of utilizing the pre-selected class in heuristic information calculation, and continuous attribute discretization.

From this ground, in this paper we combine *c*Ant-Miner with μ Ant-Miner to fabricate a novel approach for learning classification rules via ant-based optimization. The proposed approach is built upon the notion of using a unified classification measure function in three essential aspects of the algorithm. First, the heuristic information of a term is computed by this measure function. Second, we use the same measure function as criteria for discretizing continuous attributes and dynamically creating intervals during rule construction. Third, the quality of the constructed rule is evaluated for pheromone update also using this unified measure function.

In addition, we explore how the use of different measure functions affects the quality of the produced classification model in terms of predictive accuracy and model size. We examined eight different measure functions, where each played the role of the unified measure function in the three aforementioned aspects of the algorithm, on 22 UCI datasets.

The rest of the paper is organized as follows. In Section II, we briefly discuss both *c*Ant-Miner and μ Ant-Miner as a foundation of our research. Section III describes in detail our proposed learning approach. Section IV discusses our experimental methodology, where the results are shown in Section V. Finally, conclusions and future work suggestions are presented in Section VI.

II. BACKGROUND

Although Ant-Miner has several extensions, presented and discussed in recent surveys [7], [8], we build our approach upon two recently introduced extended versions of the algorithm, namely *c*Ant-Miner and μ Ant-Miner. It is recommended for the reader to have a background on these two algorithm in order to understand the foundation of the extensions proposed in the current work [3], [4], [5], [6].

Otero et al. have introduced two versions of the *c*Ant-Miner algorithm to dynamically discretize the continuous attributes during the rule construction process. The first version of *c*Ant-Miner [3] produces two intervals from a continuous attribute, while the second version [4] produces several intervals to select the best to create a real-valued term to be added to the constructed rule. *c*Ant-Miner creates thresholds on continuous attributes' domain values during the rule construction process, producing terms of the form $(a_i < v)$ or $(a_i \geq v)$, where a_i is a continuous attribute and v is a threshold value. The threshold value is dynamically generated using binary discretization (in the first version) or MDL-based discretization (in the second version). These discretization techniques are based on information theory, discussed in [9].

The use of multiple pheromones was introduced in μ Ant-Miner [5], [6] as an extension to the original algorithm. The motivation behind the multi-pheromone system is based on the following hypothesis: the selection of the terms (in the rule antecedent) that are relevant to the prediction of a specific class (rule consequent) constructs better rules than selecting terms simply to reduce the entropy among the class distribution on the dataset, as in the original Ant-Miner. Therefore, it was proposed to select the class of the rule first, and then select the rule's antecedent terms based on this selected class. On the other hand, sharing pheromone information among ants constructing rules with different classes can negatively affect the quality of the constructed rules, as the terms that lead to construct a good rule for class C_x as a consequent do not necessarily lead to construct a good rule for C_y as a consequent. Hence, using multiple pheromone types is related to the selection of the rule's consequent class prior to the rule's antecedent construction.

III. PROPOSED LEARNING APPROACH

In this approach, we employ the μ Ant-Miner's idea of selecting the class before the rule's antecedent construction, to extend *c*Ant-Miner in three essential aspects of the algorithms, using a unified class-based measure function. First, we use this unified measure function to compute the heuristic information of the terms to be selected to construct the rule's antecedent. Second, we use the same function as criteria to carry out the dynamic discretization of the continuous attributes and select the best created interval with respect to the pre-selected class. Third, we use this unified measure function, used for both pervious operations, to evaluate the quality of the constructed rule for the sake of pheromone update. What we mean by class-based measure function is a function that calculates the

quality of a rule (or a term) with respect to a class value—rather than entropy, MDL or information gain.

The rationale behind using a unified measure function (i.e. using the same function used in rule quality evaluation to compute the term's heuristic information, and as a criterion to discretize and construct intervals for continuous) is the following. Since we evaluate the quality of a constructed rule with a given function f_x , there is no need to select terms that maximize another function f_y . Intuitively, the selection of terms that maximize f_x should lead to construct a high quality rule with respect to f_x . Moreover, using class-based evaluation function for heuristic information calculation and continuous attributes discretization should lead to the selection of terms that are relevant to the prediction of a specific class, rather than selecting terms simply to reduce the entropy among the class distribution on the dataset as in *c*Ant-Miner. Therefore, we use a unified quality evaluation function *QEF* to compute the heuristic information of a term, to create intervals from continuous attributes in the discretization, with respect to the pre-selected class value, and to evaluate the quality of the constructed rule as well.

Note that, it is possible in our approach to use class-based functions for heuristic information calculation and as a criterion for discretizing continuous attributes only as we take advantage of the μ Ant-Miner's idea of class pre-selection. Thus, we explore how the use of different measure functions in all these aforementioned aspects of the algorithm affects the quality of the produced classification model in terms of its predictive accuracy.

A. Extended Algorithm Overview

Algorithm 1 draws the outline of our extended approach. As shown, the selection of the class to be predicted by a rule takes place before its antecedent construction. At the beginning of the execution of the algorithm, pheromone levels for every class value are initialized. Then, the algorithm enters an iterative (*while*) loop, where heuristic information is computed for each term with respect to each value of the class attribute using the unified quality evaluation function (*QEF*).

Each ant_i constructs a rule as follows. First, the class value to be predicted by the rule is selected probabilistically according to pheromone and heuristic information associated with the different class values. Then, the antecedent of the rule is constructed by selecting terms based on pheromone and heuristic information associated with the previously selected class value, using the following state transition formula:

$$Probability(term_{ij,k}) = \frac{\tau_{ij,k} \cdot \eta_{ij,k}}{\sum_{r=1}^a \sum_{s=1}^{b_r} (\tau_{rs,k} \cdot \eta_{rs,k})}, \quad (1)$$

where $\eta_{ij,k}$ is the heuristic information for $term_{ij}$ given that class k has been selected. $\tau_{ij,k}$ is the pheromone amount of type class k associated with $term_{ij}$.

We can claim that the amount of pheromone $\tau_{ij,k}$ is a direct representation of the quality of $term_{ij}$ in the prediction of class k with respect to *QEF* function. This is induced by the

Algorithm 1 The Extended Multi-pheromone *c*Ant-Miner

Begin
 $QEF \leftarrow \text{quality_evaluation_function};$
 $\text{training_set} \leftarrow \text{all training examples};$
 $\text{rule_list} \leftarrow \phi;$
 $\text{InitializePheromoneAmounts}();$
while $|\text{training_set}| > \text{max_uncovered_examples}$ **do**
 $\text{CalculateHeuristicInformation}(QEF);$
 $R_{best} \leftarrow \phi;$
 $Q_{best} \leftarrow \phi;$
 repeat
 $R_{lbest} \leftarrow \phi; Q_{lbest} \leftarrow \phi;$
 for $i \leftarrow 1$ **to** colony_size **do**
 $\text{SelectRuleClass}(ant_i);$
 $R_i \leftarrow ant_i.\text{ConstructAntecedent}(QEF);$
 $R_i \leftarrow \text{PruneRule}(R_i, QEF);$
 $Q_i \leftarrow QEF.\text{CalculateRuleQuality}(R_i);$
 if $Q_i > Q_{lbest}$ **then**
 $R_{lbest} \leftarrow R_i; Q_{lbest} \leftarrow Q_i;$
 end if
 $i \leftarrow i + 1;$
 end for
 $ant_i.\text{UpdatePheromone}(Q_{lbest});$
 if $Q_{lbest} > Q_{best}$ **then**
 $R_{best} \leftarrow R_{lbest}; Q_{best} \leftarrow Q_{lbest};$
 end if
 until max_iterations **or** $\text{Convergence}();$
 append R_{best} **to** $\text{rule_list};$
 $\text{training_set} \leftarrow \text{training_set} - \text{Examples}(R_{best});$
 $\text{ReinitializePheromoneAmounts}(\text{Class}(R_{best}));$
end while
End

fact that $\tau_{ij,k}$ is the amount of the pheromone dropped – so for – by the ants that selected term_{ij} to construct rules with class k as a consequent, and evaluated the quality of these rules with the QEF measure function, to increase the pheromone level on $\text{term}_{ij,k}$ according to the rules' quality.

When a continuous attributes is selected, a term should be constructed in the form of $(a_i < v_{upper})$, $(a_i \geq v_{lower})$ or $(v_{lower} \leq a_i < v_{upper})$ by dynamically generating the thresholds v_{lower} and v_{upper} . After each ant_i constructs a rule, it undergoes a pruning process, same used in *c*Ant-Miner [4], and the quality of the rule is evaluated using the unified measure function, QEF . Only the ant that constructed the best rule in the colony (R_{lbest}) updates the pheromone level on the construction graph, using the pheromone type corresponding to the class value of the rule. This concludes a single iteration of the (*repeat* – *until*) loop.

At the completion of the loop, the best rule (R_{best}) constructed in the colony is added to the list of discovered rules and the examples covered by that rule are removed from the training set. This iterative process is performed until the remaining examples in the training set are less than a user-defined maximum number of uncovered examples, or until a

maximum number of iterations is reached.

B. Computing Heuristic Information

The heuristic information is a value associated with each term, which influences its selection during the rule's antecedent construction according to Equation 1. In our proposed approach, as we take advantage of selecting the class value before selecting the terms for the rule antecedent, we use a three dimensional structure (attribute i , value j , class k) to store the heuristic information for each term_{ij} with respect to class k , annotated by $\eta_{ij,k}$. By this way, the heuristic information gives a direct clue of the *quality* of term_{ij} with respect to class k .

In order to compute $\eta_{ij,k}$, we construct a temporary rule with only term_{ij} in its antecedent and with class k as a consequent. Then we evaluate the quality of this rule using the unified QEF measure function, which gives us the heuristic information value for term_{ij} with respect to class k .

C. How the New Discretization Works

In our extended algorithm, we propose a new method for locating a threshold value in the continuous attribute domain. Taking advantage of the pre-selected class value, we aim to select a threshold value that generates the partitions with high relevance for predicting this specific pre-selected class. This is unlike the original version of *c*Ant-Miner, where the threshold value is selected only to minimize the entropy among all the class values. In essence, we calculate a “discrimination” value for each value v in the boundary points of the continuous attribute a_i given class k , as follows:

$$\text{disc}(a_i, v, k) = |Q(S_{a_i < v}, k) - Q(S_{a_i \geq v}, k)|, \quad (2)$$

where $Q(S_{a_i < v}, k)$ and $Q(S_{a_i \geq v}, k)$ represent the quality of intervals $S_{a_i < v}$ and $S_{a_i \geq v}$ respectively with respect to the pre-selected class k , and are calculated using the unified measure function QEF . As shown in Equation 3, we calculate the absolute difference in quality (measured in terms of QEF) between the upper and the lower intervals of the candidate value v_i . The idea is to select the threshold value v_{best} that maximizes the quality discrimination – with respect to the current selected class value – between the two intervals.

In order to discretize the values in the continuous attribute domain we have two options: 1) generating two intervals, 2) generating multiple intervals from its domain of values. The former we call Binary Interval Discretization (BID) and the latter we call Multi-Interval Discretization (MID).

As for the BID, after locating the threshold that produces the highest quality discrimination value, we select the relational operator that produces the interval with the higher value in terms of QEF . i.e. if $Q(S_{a_i < v_{best}}, k) > Q(S_{a_i \geq v_{best}}, k)$, then the generated term would be $(a_i < v_{best})$, else it would be $(a_i \geq v_{best})$. Finally, the interval that has the highest value of QEF is selected, this value is also considered as a heuristic information for the continuous attribute node a_i in the construction graph.

TABLE I
DESCRIPTION OF THE QUALITY EVALUATION FUNCTIONS USED IN EXPERIMENTS.

Quality Evaluation Function	Symbol	Formula
Certainty Factor	t	$\frac{\frac{(A,B)}{(A)} - (B)}{1 - (B)}$
Collective Strength	c	$\frac{(AB) + (\overline{A}\overline{B})}{(A) \cdot (B) + (\overline{A}) \cdot (\overline{B})} \times \frac{1 - [(A) \cdot (B) + (\overline{A}) \cdot (\overline{B})]}{1 - [(AB) + (\overline{A}\overline{B})]}$
f-Measure	f	$1.5 \times \frac{\frac{(AB)}{(A)} \cdot \frac{(AB)}{(B)}}{\left[\frac{(AB)}{(A)}\right]^{0.5} + \frac{(AB)}{(B)}}$
Jaccard	δ	$\frac{(A,B)}{(A) + (B) - (A,B)}$
Kappa	κ	$\frac{(A,B) + (\overline{A}\overline{B}) - [(A) \cdot (B) + (\overline{A}) \cdot (\overline{B})]}{1 - (A) \cdot (B) + (\overline{A}) \cdot (\overline{B})}$
klogsgen	ω	$(AB)^{0.5} \times \left[\frac{(AB)}{(A)} - (B)\right]$
m-Estimate	m	$\frac{(AB) + 0.5 \cdot (B)}{(A) + 0.5}$
R-Cost	r	$2 \cdot (A, B) - (A)$
Sensitivity \times Specificity	o	$\frac{(A,B)}{(B)} \times \frac{(\overline{A}\overline{B})}{(\overline{B})}$
Support + Confidence	s	$(A, B) + \frac{(A,B)}{(A)}$

On the other hand, when using MID, we repeat the BID procedure recursively on both of the generated intervals, until we there is no increase in the quality of the generated intervals in terms of QEF or the generated intervals contains example less than `min_examaples_per_rule` parameter. Afterwards, we can have potentially multiple threshold values. In order to select the best threshold value(s), the list of threshold values is sorted and the quality – according to QEF – for each discrete interval is calculated. Then, the interval with the highest value is selected. If an internal interval is selected (an interval between two threshold values), a term in the form $(v_j \leq a_i < v_{j+1})$ is generated; otherwise, a term in the form $(a_i < v_j)$ or $(y_i \geq v_j)$ is generated (where j is the j -th threshold value selected).

We note that the number of boundary points for selecting the threshold in our approach is generally less than or equal to the number of boundary points in *cAnt-Miner*. In our approach, we are only interested in a boundary point T in the range of a_i , given that class k is selected, if in the sequence of examples sorted by the value of a_i , there are two examples $e_1, e_2 \in S$ having different classes, such that $a_i(e_1) < T < a_i(e_2)$ and one of these two classes is k . Therefore, the time needed for locating the threshold v_{best} is reduced, since fewer candidate boundary points need to be evaluated.

D. Exploring Different Measure Functions

We aim to explore how the use of different measure functions (QEF) affects the quality of the produced classification model in terms of its predictive accuracy.

The use of different functions only for rule quality evaluation has been studied in [10], where the heuristic information was discarded and continuous attributes were not used. However, in this paper we explore the use of different functions in

our new unified approach, i.e., for heuristics information calculation, continuous attributes discretization and rule quality evaluation. Besides, we extend the number of datasets used in our experiments from 13 to 22 (compared to [10]), to include datasets with continuous attributes without prior discretization step.

Table I describes the measure functions used in our experiments. The formulas shown use the following terms:

- (A) is the ratio of the number of cases that match the rule antecedent to the size of the training set.
- (B) is the ratio of the number of cases that match the rule consequent to the size of the training set.
- (\overline{A}) is the ratio of the number of cases that do not match the rule antecedent to the size of the training set.
- (\overline{B}) is the ratio of the number of cases that do not match the rule consequent to the size of the training set.
- (A, B) is the ratio of the number of cases that match both the rule antecedent and consequent to the size of the training set.
- $(\overline{A}, \overline{B})$ is the ratio of the number of cases that neither match the rule antecedent nor the consequent to the size of the training set.
- (A, \overline{B}) is the ratio of the number of cases that match the rule antecedent but do not match the rule consequent to the size of the training set.
- (\overline{A}, B) is the ratio of the number of cases that do not match the rule antecedent but match the rule consequent to the size of the training set.

IV. EXPERIMENTAL METHODOLOGY

In order to evaluate the effect of different quality evaluation functions, we have selected 22 datasets from the UCI Irvine machine learning repository [11]. Table II shows a summary

of the selected datasets. All experiments were conducted running a well-known 10-fold cross-validation procedure. For the experiments concerning the binary interval discretization procedure, we have selected the *cAnt-Miner2* algorithm as our baseline (denoted as *cAM2*); for the ones concerning the multi-interval discretization procedure, we have selected the *cAnt-Miner2_{MDL}* algorithm as our baseline (denoted as *cAM2_{MDL}*). The details of these algorithms can be found in [3], [4].

The proposed extensions of *cAnt-Miner* using the quality functions presented in Table I are denoted by the correspondent quality evaluation function symbol. Since all algorithms used in our experiments are stochastic algorithms, they are run 10 times for each partition of the cross-validation.

We have compared the performance of the algorithms with respect to predictive accuracy and simplicity of the discovered rule lists (measured as the total number of terms in the discovered list). In all experiments, the user-defined parameters were set to: *colony size* = 10, *maximum iterations* = 1500, *minimum covered cases* = 10 and *maximum uncovered examples* = 10; no attempt was made to optimize these parameters for each individual dataset.

V. RESULTS AND ANALYSIS

Tables III and IV summarizes the results comparing the predictive accuracy of the algorithms using a binary-interval discretization strategy and multi-interval discretization strategy, respectively. Tables V and VI summarizes the results comparing the simplicity of the discovered lists of the algorithms using a binary-interval discretization strategy and multi-interval discretization strategy, respectively. The entry shown in bold-face represents the best value obtained for a given dataset.

The last row in each table shows the average rank for each measure function. The average rank for a given algorithm *g* is obtained by first computing the rank of *g* on each dataset individually. The individual ranks are then averaged across all datasets to obtain the overall average rank. Note that, in case of predictive accuracy, the lower the value of the rank, the better the algorithm. The nonparametric Friedman test [12], [13] was applied on the performance average rankings the measure functions used in our experiments.

Concerning the predictive accuracy, there is no algorithm that performs absolutely best, although we have found that some extensions of μ Ant-Miner perform statistically significantly worse according to the Friedman test with the Holm’s post hoc test. The use of Kappa, Collective Strength, Confidence, Certainty Factor, Klosgen, and Jaccard in μ Ant-Miner resulted in a decrease in performance that is statistically significantly worse (at the $\alpha = 0.05$ level) than *cAnt-Miner2*, in the case of binary-interval discretization, and statistically significantly worse (at the $\alpha = 0.05$ level) than *cAnt-Miner2_{MDL}*, in the case of multi-interval discretization; the use of F-Measure resulted in a decrease in performance that is statistically significantly worse (at the $\alpha = 0.05$ level) than *cAnt-Miner2*, in the case of multi-interval discretization.

TABLE II
SUMMARY OF THE DATA SETS USED IN OUR EXPERIMENTS.

data set	attributes		classes	size
	nominal	continuous		
annealing	29	9	6	898
breast-l	9	0	2	286
breast-tissue	0	9	6	106
breast-w	0	30	2	569
chess	36	0	2	3196
credit-a	8	6	2	690
credit-g	13	7	2	1000
cylinder-bands	16	19	2	540
dermatology	33	1	6	366
glass	0	9	7	214
heart-c	6	7	5	303
heart-h	6	7	5	294
s-heart	7	6	2	270
horse	15	7	2	368
ionosphere	0	34	2	351
iris	0	4	3	150
liver-disorders	0	6	2	345
mushrooms	22	0	2	8124
parkinsons	0	22	2	195
pima	0	8	2	768
vertebral	0	6	2	310
wine	0	13	3	178

Concerning the simplicity, there are four variations of μ Ant-Miner that have consistently discovered simpler rule lists, namely R-Cost, Kappa, Sensitivity \times Specificity, Jaccard and support + confidence. All the remaining, including the baselines *cAnt-Miner2* and *cAnt-Miner2_{MDL}*, have discovered statistically significantly larger (at the $\alpha = 0.05$ level) rule lists than *cAnt-Miner*’s extension using the Collective Strength function.

We say a measure function *h* is dominated by another measure function *g* if *g* is better than *h* in both predictive accuracy and model size. A measure function *g* is said to be Pareto-optimal if it is not dominated by any other competing evaluation function—this means *g* cannot be improved upon in any one performance measure without sacrificing in another performance measure. The set of Pareto-optimal functions are said to form a Pareto-frontier.

Fig. 1 shows an illustrative plot based on the average accuracy and size rankings. In this figure, the y-axis represents the average accuracy ranking, the x-axis represents the average size ranking, and each measure function is represented as a data-point. The graph on the left represents the binary-interval discretization strategy (BID), while the graph on the right represents the multi-interval discretization strategy (MID). The connected line shows a Pareto-frontier in each of the two strategies with respect to predictive accuracy and model size. Collective Strength, f-measure, m-Estimate and *cAnt-Miner2* represent the Pareto-frontier in both BID and MID.

VI. CONCLUSION

In this paper we presented a study of the effect, with respect to predictive accuracy and simplicity of the discovered rule list, of different quality evaluation functions in an ACO clas-

TABLE III
AVERAGE PREDICTIVE ACCURACY (%) USING THE BINARY-INTERVAL DISCRETIZATION PROCEDURE (BID).

	<i>c</i> AM2	<i>t</i>	<i>c</i>	<i>f</i>	δ	κ	ω	<i>m</i>	<i>r</i>	<i>o</i>	<i>s</i>
annealing	93.4	94.8	25.3	88.9	89.7	74.8	43.7	96.8	81.3	64.3	81.6
breast-l	76.4	74.4	71.7	66.7	75.4	73.2	65.9	36.3	71.6	66.3	73.6
breast-tissue	63.2	63.9	65.3	63.6	64.3	63.4	60.3	60.4	64.1	60.9	58.8
breast-w	93.6	92.6	60.2	93.3	93.7	88.0	71.7	93.7	93.2	90.0	92.6
chess	91.9	92.9	72.6	96.6	93.0	85.0	97.3	55.4	74.7	73.4	85.1
credit-a	86.0	81.6	51.0	84.9	85.3	69.5	72.6	82.8	85.4	77.2	85.2
credit-g	71.8	66.8	36.0	71.6	70.3	70.8	72.5	69.2	71.5	71.9	70.7
cylinder-bands	73.3	74.4	57.4	69.6	70.3	63.9	70.8	73.9	70.0	64.6	67.1
dermatology	90.0	77.7	88.5	91.8	92.1	90.2	88.6	91.6	80.0	87.7	92.3
glass	67.7	63.5	59.6	69.3	64.7	64.1	64.2	65.1	63.5	48.7	67.0
heart-c	57.3	52.7	55.1	55.0	58.0	55.4	53.2	53.8	52.7	54.3	54.8
heart-h	63.2	57.8	64.7	65.3	65.1	64.6	61.9	60.7	63.5	58.8	65.4
s-heart	77.8	80.1	74.9	77.0	76.8	76.4	75.9	57.0	69.0	77.6	71.0
horse	79.0	83.3	85.1	77.8	84.4	84.8	77.2	61.6	75.5	79.7	78.5
ionosphere	87.1	89.8	62.7	88.5	91.6	73.1	61.1	88.0	90.5	83.6	90.1
iris	94.3	89.1	81.0	90.9	93.8	93.9	81.5	91.9	92.5	86.1	91.9
liver-disorders	65.2	66.9	49.2	59.1	59.7	50.0	62.8	67.5	63.0	51.1	60.0
mushrooms	98.5	96.3	96.0	96.7	96.8	96.0	97.5	57.7	75.0	76.9	93.2
parkinsons	88.4	85.4	29.0	87.3	83.6	65.1	56.5	87.6	84.8	74.0	83.0
pima	75.1	71.8	39.2	69.4	73.4	62.9	72.3	72.0	73.5	68.9	71.5
vertebral	79.7	69.6	66.1	78.8	80.9	73.5	78.6	43.6	66.6	79.7	78.4
wine	91.1	91.9	77.1	92.7	91.1	85.2	82.3	90.8	91.6	80.1	91.9
average rank	3.31	7.14	6.64	5.59	8.57	6.27	7.79	4.68	3.50	5.70	6.79

TABLE IV
AVERAGE PREDICTIVE ACCURACY (%) USING THE MULTI-INTERVAL DISCRETIZATION PROCEDURE (MID).

	<i>c</i> AM2 _{MDL}	<i>t</i>	<i>c</i>	<i>f</i>	δ	κ	ω	<i>m</i>	<i>r</i>	<i>o</i>	<i>s</i>
annealing	94.3	94.9	25.3	89.0	89.7	78.0	49.2	96.6	81.4	65.0	81.6
breast-l	76.4	74.8	71.8	66.2	74.9	73.3	66.2	36.6	71.2	65.1	73.9
breast-tissue	66.4	61.5	65.3	64.0	63.9	62.9	59.2	60.4	62.8	60.3	59.4
breast-w	93.6	92.6	61.1	93.4	93.9	86.4	74.3	94.1	93.3	90.2	92.8
chess	91.9	92.4	74.2	96.7	93.1	86.9	97.4	59.6	78.6	71.8	84.5
credit-a	86.2	81.9	50.4	85.3	85.3	68.2	70.7	81.7	85.4	76.4	85.2
credit-g	71.7	66.8	35.7	71.3	70.3	70.6	72.3	69.6	71.3	71.3	70.6
cylinder-bands	72.1	73.9	53.1	69.8	70.1	63.7	70.7	72.8	70.1	65.2	66.7
dermatology	89.3	77.9	89.0	91.4	92.2	89.6	89.7	91.1	79.6	88.3	91.6
glass	69.5	64.7	57.5	70.2	65.0	63.8	64.3	65.0	62.4	48.7	66.0
heart-c	57.1	53.3	54.9	55.8	58.3	55.3	54.7	52.7	51.9	53.6	54.3
heart-h	63.9	56.7	64.5	64.6	64.8	65.2	61.3	60.6	63.8	55.8	65.5
s-heart	78.5	79.7	74.4	76.2	76.7	75.3	75.8	58.4	69.7	77.1	71.1
horse	79.2	82.4	85.0	77.5	84.4	84.7	77.7	59.7	75.3	79.1	79.4
ionosphere	87.0	88.2	62.5	88.5	91.9	70.4	62.8	88.7	90.9	83.1	90.1
iris	94.4	89.5	80.9	91.3	94.0	93.9	79.9	91.8	92.6	85.3	91.9
liver-disorders	65.4	68.1	48.5	59.3	59.7	50.6	64.4	68.9	63.1	51.3	60.0
mushrooms	98.4	96.5	96.3	96.8	96.8	96.2	97.6	57.3	74.9	75.6	93.5
parkinsons	88.2	85.5	28.3	86.5	83.3	64.0	55.9	87.5	84.2	74.3	82.9
pima	74.2	71.8	36.7	69.3	73.4	61.7	72.2	70.6	73.9	69.9	71.7
vertebral	79.7	69.8	66.2	79.4	80.8	73.5	80.0	45.4	63.6	78.9	78.8
wine	89.8	91.6	75.1	93.0	91.3	85.9	83.0	91.2	92.2	81.8	92.2
average rank	3.10	6.66	6.70	5.59	8.59	6.45	8.27	4.66	3.50	5.60	6.89

TABLE V
AVERAGE NUMBER OF TERMS IN THE DISCOVERED LIST USING USING BINARY-INTERVAL DISCRETIZATION PROCEDURE (BID).

	$cAM2$	t	c	f	δ	κ	ω	m	r	o	s
annealing	13.6	54.8	31.5	8.1	7.0	28.2	28.4	33.6	9.0	17.1	6.3
breast-l	7.5	5.6	2.9	55.1	3.1	5.1	57.2	25.4	6.2	35.9	7.3
breast-tissue	7.9	14.0	6.3	9.9	8.0	8.8	7.9	13.5	6.0	7.3	12.1
breast-w	9.9	46.7	8.4	14.8	3.3	8.1	13.4	29.0	3.2	8.0	4.9
chess	11.6	7.5	2.6	88.5	5.4	4.7	106.1	25.7	26.0	38.0	15.3
credit-a	11.8	169.6	28.2	10.3	2.1	28.0	44.0	137.0	3.3	11.1	2.9
credit-g	16.1	278.9	46.2	9.0	2.2	20.2	120.0	250.3	5.2	12.6	1.9
cylinder-bands	16.1	149.5	29.3	11.2	3.0	11.1	70.7	139.5	5.4	9.6	2.4
dermatology	20.2	57.1	20.3	28.4	21.9	21.4	27.6	47.5	15.0	22.5	35.1
glass	16.4	50.8	16.2	28.2	11.4	19.8	28.7	49.2	10.7	15.8	51.3
heart-c	21.4	78.4	25.2	41.0	19.9	28.4	52.1	76.0	4.6	18.7	61.2
heart-h	16.2	70.3	23.7	29.0	18.5	22.8	44.5	63.3	2.1	16.2	30.6
s-heart	12.0	8.9	3.4	53.1	2.7	4.9	58.7	13.5	10.9	23.1	8.5
horse	7.6	3.5	2.9	60.1	3.0	3.0	67.0	13.1	8.1	15.8	5.2
ionosphere	11.2	39.1	10.9	9.5	6.3	11.3	12.6	33.9	5.8	9.2	5.4
iris	4.0	9.5	4.7	5.6	3.0	3.2	5.4	6.9	3.5	5.4	4.3
liver-disorders	10.6	81.5	23.8	6.8	1.8	26.2	58.2	86.9	8.5	10.4	1.2
mushrooms	6.3	5.0	4.9	18.8	4.16	4.0	36.9	13.9	11.1	11.2	4.3
parkinsons	8.8	21.3	9.4	10.5	2.6	9.5	10.1	15.4	2.1	6.7	3.5
pima	15.7	193.9	27.6	13.3	4.3	25.7	78.3	208.2	6.2	12.0	6.8
wine	5.9	10.2	6.0	7.9	6.7	6.4	6.7	7.9	4.9	7.3	7.2
vertebral	10.1	6.7	1.8	37.8	5.3	3.1	44.2	7.6	12.7	20.0	7.08
average rank	5.32	8.79	9.32	9.04	4.77	3.32	5.73	7.43	2.59	4.68	4.93

TABLE VI
AVERAGE NUMBER OF TERMS IN THE DISCOVERED LIST USING A MULTI-INTERVAL DISCRETIZATION PROCEDURE (MID).

	$cAM2_{MDL}$	t	c	f	δ	κ	ω	m	r	o	s
annealing	17.3	54.8	32.6	8.3	7.0	28.5	28.0	33.0	8.7	17.0	6.3
breast-l	7.4	5.14	2.9	55.0	3.1	4.9	57.5	25.3	6.1	35.8	7.6
breast-tissue	6.3	14.3	6.4	10.3	8.0	8.7	8.0	13.9	6.1	7.2	12.1
breast-w	9.8	46.7	8.3	15.3	3.1	8.0	13.3	28.8	3.2	8.0	5.0
chess	12.5	7.0	2.7	89.1	5.4	5.2	106.3	27.3	26.7	37.2	15.0
credit-a	12.4	168.9	27.8	10.7	2.1	29.0	44.6	137.6	3.3	11.0	2.8
credit-g	16.1	281.6	44.7	9.2	2.1	22.6	119.0	250.6	4.8	12.2	1.9
cylinder-bands	15.8	148.1	32.3	11.0	3.0	10.8	71.2	139.8	5.2	9.5	2.5
dermatology	20.5	58.1	20.2	28.1	21.6	20.7	27.3	47.2	15.1	23.0	36.0
glass	16.1	52.0	16.7	28.6	11.6	19.8	28.0	49.5	10.9	15.9	52.2
heart-c	20.9	78.9	25.0	1.8	19.9	27.6	52.8	76.2	4.5	19.6	59.5
heart-h	15.6	69.5	23.5	29.0	17.9	23.8	44.8	62.7	2.1	16.4	30.7
s-heart	12.3	8.8	3.5	52.4	2.7	4.9	58.6	13.0	11.1	21.1	8.6
horse	8.6	3.6	2.9	59.5	3.0	3.0	67.0	13.0	7.6	15.6	5.1
ionosphere	10.8	39.0	10.6	9.9	6.4	10.9	12.4	33.7	5.8	9.4	5.7
iris	4.0	9.8	4.8	5.5	3.0	3.2	5.4	6.9	3.5	5.3	4.1
liver-disorders	9.4	82.6	24.3	6.7	1.8	26.0	57.4	86.7	8.4	10.3	1.2
mushrooms	6.2	5.5	5.0	18.3	4.2	4.0	38.5	13.0	10.5	10.8	4.2
parkinsons	8.6	20.6	9.4	10.5	2.6	9.5	10.0	15.4	2.1	6.5	3.5
pima	16.8	192.8	28.2	14.3	4.3	27.8	77.5	206.9	6.2	11.6	6.7
wine	6.9	10.0	5.9	8.0	6.7	6.3	6.7	7.8	5.0	7.8	7.3
vertebral	9.95	6.7	9 1.7	37.6	5.3	3.1	44.9	7.9	13.1	19.0	6.8
average rank	5.36	8.68	9.34	9.00	5.18	3.27	5.82	7.18	2.50	4.66	5.00

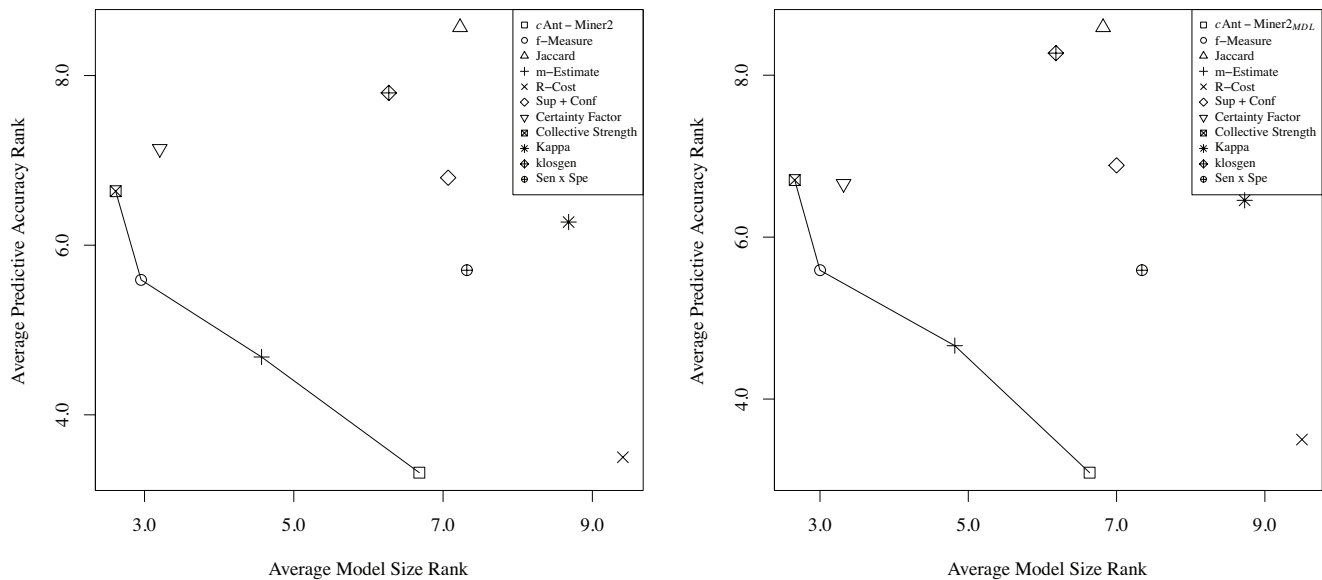


Fig. 1. Plot of average accuracy ranking (y-axis) and average size ranking (x-axis) of the 10 evaluation functions, in addition to *cAnt-Miner*. The graph represents the binary-interval discretization strategy (BID), while the graph on the right represents the multi-interval discretization strategy (MID). The connected line shows a Pareto-frontier in each of the two strategies with respect to predictive accuracy and model size.

sification algorithm combining the strategies of *cAnt-Miner* and μ Ant-Miner algorithms. Given that the class is selected before constructing the rule antecedent, the quality evaluation functions can be used to calculate the heuristic information, guide the dynamic discretization, as well as evaluate the rule quality.

Our results show a great diversity amongst the performance of different quality evaluation functions. This suggests that combining the measures of multiple quality evaluation functions can lead to improvements in the search of the algorithm, since the use of different measures can capture different aspects of the performance of a candidate rule and provide a more robust measure of quality across multiple datasets. How to combine the measures of different quality evaluation functions is left as a future research direction.

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