A normal form for spider diagrams of order

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Abstract

We develop a reasoning system for an Euler diagram based visual logic, called spider diagrams of order. We define a normal form for spider diagrams of order and provide an algorithm, based on the reasoning system, for producing diagrams in our normal form. Normal forms for visual logics have been shown to assist in proving completeness of associated reasoning systems. We wish to use the reasoning system to allow future direct comparison of spider diagrams of order and linear temporal logic.

Keywords:
Spider diagrams
Logic
Normal form
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1. Introduction

Shin’s rebirth of Peirce’s α and β systems for reasoning [15] has produced a variety of Euler diagram based visual logics, for example [7,4,17,18]. Euler diagram based visual logics allow reasoning about sets, their elements and their relationships. Associated with visual logics are reasoning systems that embody equivalence between diagrams [2,10,19]. Spider Diagrams of Order (SDoO) and Second-Order Spider Diagrams [3] differ from the main body of work on Euler diagram based logics as elements of their token syntax were designed to be as expressive as star-free regular languages and regular languages respectively.

Weakly expressive language classes, such as regular languages and star-free regular languages, are used to formalise real-world temporal specifications [5,12]. Due to the real-world application there has been recent interest in incorporating temporal semantics in these diagrammatic logics [1,14]. In this paper we address the problem of adding temporal semantics to Euler diagrams by adding a syntax and semantics for specifying order of the elements. Furthermore, we develop the first reasoning system for an Euler diagram based logic that includes an order relation. In demonstrating our reasoning system for spider diagrams of order we produce both a normal form and an algorithm to produce the normal form. Our algorithm also contributes to the recent interest in normal forms for Euler diagram based logics [9].

In Section 2 we define the syntax and semantics of spider diagrams of order. In Section 3 we present each of our reasoning rules. Thereafter, in Section 4 we present our normalisation algorithm by example. An implementation of our algorithm is available under an open-source license at https://github.com/AidanDelaney/SpiderReasoning.

2. Spider diagrams of order

The Euler diagram in Fig. 1(a) contains three labelled contours and six zones. A zone is defined to be a pair, (in, out), of disjoint subsets of the set of contour labels. The set in contains the labels of the contours that the zone is inside whereas out contains the labels of the contours that the zone is outside. The set of all zones is denoted Z.
A region is a set of zones. As an example, there exists a zone inside the contour $P$ but outside both contours $Q$ and $R$ denoted $(|P|,|Q,R|)$. The zone inside the bounding box and outside all contours can be described by being inside $\emptyset$ and outside $(P,Q,R)$. We note that there is no zone in the diagram corresponding to $(|P,Q|,|R|)$ i.e. there is no zone inside contours labelled $P$ and $Q$ but outside the contour labelled $R$. Euler diagrams may be conjoined using the symbol $\wedge$, disjoined using the symbol $\vee$ or negated using the symbol $\neg$.

A Spider Diagram of Order is an Euler diagram containing one or more graphs. The vertices of a graph are labelled with $*$ or an integer. A graph is restricted such that it is acyclic and may not have more than one vertex of a given label in a given zone. To maintain consistency with the literature we call graphs of this form spiders and term a vertex within a graph to be a spider foot. The diagram in Fig. 1(b) contains two spiders, one spider consisting of three feet labelled ‘1’, ‘1’ and ‘*’, and the other spider contains two feet labelled ‘1’ and ‘2’. In the following definition, as throughout the paper, we use $\cup$ to mean set union, $\cap$ to mean set intersection and $A-B$ to denote the set difference between $A$ and $B$.

Definition 1. A spider foot is an element of the set $(Z^+ \cup \{\ast\}) \times Z$ and the set of all feet is denoted $\mathcal{F}$. A spider foot $(k,z) \in \mathcal{F}$ has rank $k$ where $k \in Z^+ \cup \{\ast\}$. The rank of a spider foot induces a relation $< \subsetneq$ on the feet, defined by $(k_1,z_1) < (k_2,z_2)$ if both $k_1,k_2 \in Z^+$ and $k_1 < k_2$ hold or $k_1 = \ast$ or $k_2 = \ast$.

Whilst it may seems strange that $<$ as just defined is not a strict ordering (because $\ast$ is both less than and greater than all other feet) this choice of $<$ simplifies many definitions.

Definition 2. A spider, $s$, is a non-empty set of feet together with a positive natural number, that is $s \in Z^+ \times (\mathcal{F} \cup \{\emptyset\})$, and the set of all spiders is denoted $\mathcal{S}$. The set $p$ is the foot set of spider $s = (n,p)$. The habitat of a spider $s = (n,p)$ is the region $\eta(s) = \{z : (k,z) \in p\}$.

In the semantics predicate, we will define a spider to represent an element corresponding to only one of its feet in one of the constituent regions of its habitat.

Formally, the set of all contour labels is denoted $\mathcal{C}$.

Definition 3. A unitary spider diagram of order, $d$, is a quadruple $(\mathcal{C}(d),Z(d),ShZ(d),Sl(d))$ where:

$\mathcal{C}(d) \subseteq \mathcal{C}$ is a finite set of contour labels,
$Z(d) = \{(in, \mathcal{C}(d)-in) : in \subseteq \mathcal{C}(d)\}$ is a set of zones,
$\text{ShZ}(d) \subseteq Z(d)$ is a set of shaded zones,
$\text{Sl}(d) \subseteq S$ is a finite set, called the spider identifiers, such that for all spiders $(n_1,p_1), (n_2,p_2)$ in $\text{Sl}(d)$ if $p_1 = p_2$ then $n_1 = n_2$.

The set of spider identifiers, in effect, counts the number of spiders with a particular habitat. The set of spiders in $d$ is defined to be

$\mathcal{S}(d) = \{(i,p) : (n,p) \in \text{Sl}(d) \land 1 \leq i \leq n\}$.

The symbol $\perp$ is also a unitary spider diagram. We define $C(\perp) = Z(\perp) = \text{ShZ}(\perp) = \text{Sl}(\perp) = \emptyset$.

Spider diagrams of order may also be combined using the Boolean operations $\wedge$, $\vee$ and $\neg$. In addition we allow the binary connective $\ast$. A spider diagram of order that contains one of the $\wedge$, $\vee$, $\neg$ or $\ast$ connectives is a compound diagram. Furthermore, a spider diagram of order containing either no spiders or containing spiders consisting of only single feet is an $\alpha$—diagram. A zone can be considered to be missing from a spider diagram as presented in [10].

Definition 4. Given an Euler diagram, $d$, a zone $(\text{in}, \text{out})$ is said to be missing if it is in the set $\{(\text{in}, C(d)-\text{in}) : in \subseteq C(d)\}$ with the set of such zones denoted $\text{MZ}(d)$. If $d$ has no missing zones then $d$ is in Venn form.

Spider diagrams of order have a model based semantics.

Definition 5. An interpretation is a triple $(U, <, \Psi)$ where $U$ is a universal set and $\Psi : C \to P U$ is a function that assigns a subset of $U$ to each contour label and $<$ is a strict total order on $U$. The function $\Psi$ can be extended to interpret zones and sets of regions as follows:

1. each zone, $(\text{in}, \text{out}) \in Z$, represents the set

   $\Psi(z) = \bigcap_{c \in \text{in}} \Psi(c) \cap \bigcap_{c \in \text{out}} (U - \Psi(c))$ and

2. each region, $r \in PZ$, represents the set which is the union of the sets represented by $r$’s constituent zones, that is

   $\Psi(r) = \bigcup_{z \in r} \Psi(z)$.

Definition 6. Let $I = (U, <, \Psi)$ be an interpretation and let $d$ be a unitary spider diagram. Then $I$ is a model for $d$, denoted $I \models d$, if and only if the following conditions hold:

1. The missing zones condition: All of the missing zones represent the empty set, that is, $\bigcup_{z \in \text{MZ}(d)} \Psi(z) = \emptyset$.
2. The spider mapping condition: There exists an injective function, $\eta : \mathcal{S}(d) \to U$ and a function $f : \mathcal{S}(d) \to \mathcal{F}$, called a valid pair, such that the following conditions hold:

   (a) The selected foot condition: Each spider $s$ must map, under $f$, to a spider foot in its foot set:

   $\forall (n,p) \in \text{Sl}(d) f(n,p) \in p$.

   (b) The spiders’ location condition: All spiders represent elements in the sets represented by the zone in
which the selected foot, under \( f \), is placed:
\[
\forall s \in S(d)(f(s) = (k, z) \Rightarrow \varphi(s) \in \Psi(z)).
\]

(c) The shading condition: Shaded regions represent a subset of elements denoted by spiders:
\[
\forall z \in ShZ(d)\Psi(z) \subseteq im(\varphi).
\]

(d) The order condition: The ordering information provided by the selected spider feet agrees with that provided by the strict order relation.
That is,
\[
\forall s_1, s_2 \in S(d)(\varphi(s_1) < \varphi(s_2) \Rightarrow f(s_1) < f(s_2)).
\]

If \( d \equiv \bot \) then no interpretation is a model for \( d \).

The conjunction of conditions 1 and 2 above is the semantics predicate for spider diagrams of order. The semantics of the connectives \( \land, \lor \) and \( \neg \) extend in the obvious manner, however the semantics of \( \triangleleft \) requires some explanation.

The \( \triangleleft \) operation allows the specification of an order between unitary diagrams. In order to define the semantics of compound spider diagrams of order involving \( \triangleleft \) we present the definition of ordered sum of interpretations [8].

**Definition 7.** The ordered sum of two interpretations \( m_1 = (U_1, \prec_1, \Psi_1) \) and \( m_2 = (U_2, \prec_2, \Psi_2) \), denoted \( m_1 + m_2 \), where \( U_1 \) and \( U_2 \) are disjoint, is the interpretation \( m = (U, \prec, \Psi) \) such that

- \( U = U_1 \cup U_2 \),
- \( \prec = \prec_1 \cup \prec_2 \cup \{(a, b) ; a \in U_1 \land b \in U_2\} \),
- \( \Psi(c) = \Psi_1(c) \cup \Psi_2(c) \) for all \( c \in C \).

Given an interpretation, \( I \), and a diagram, \( D_1 \triangleleft D_2 \), \( I \) models \( D_1 \triangleleft D_2 \) if there exist models \( m_1 \) and \( m_2 \) for \( D_1 \) and \( D_2 \) respectively and \( I = m_1 + m_2 \). We now define when two diagrams are semantically equivalent.

**Definition 8.** Let \( D_1 \) and \( D_2 \) be spider diagrams of order. If the model set for \( D_1 \) is exactly that of \( D_2 \) then \( D_1 \) and \( D_2 \) are semantically equivalent, denoted \( D_1 \equiv \equiv D_2 \).

Having defined the syntax and semantics of spider diagrams of order, we now define the rules of our sound reasoning system.

### 3. Reasoning rules

We introduce seven reasoning rules for spider diagrams of order. These rules are subsequently used to produce diagrams in normal form; providing the basis of our reasoning system. The rules are:

1. introduction of a contour label,
2. introduction of a missing zone,
3. splitting spiders,
4. separate rank and bounds,
5. factor lowest spiders,
6. drop spider-foot rank, and
7. rule of replacement.

The rules of replacement, introduction of a contour label, introduction of a missing zone and splitting spiders rule are generalised from \([19]\), whereas the other three rules are completely new. For each rule we present a statement of the rule, a formal definition of the rule and an example of the use of the rule. All of the reasoning rules presented in this section produce semantically equivalent diagrams. Therefore, each of the rules defines its own inverse, and if \( D_2 \) is the consequence of applying a rule to \( D_1 \) then \( D_1 \) is the consequence of applying the inverse of the rule to \( D_2 \). The reasoning rules are presented here without proof of soundness. Full proofs of soundness of each reasoning rule can be found in \([6]\).

The following rule describes how to introduce a missing contour into a diagram producing a semantically equivalent diagram.

**Rule 1 (Introduction of a contour label).** Let \( d \) be a unitary spider diagram of order and let \( d' \) be a unitary spider diagram of order obtained from \( d \) by introduction of a contour label as follows.

- The new contour has a label that is not present in \( d \).
- The contour introduced in \( d' \) splits each zone \( z \) of \( d \) into two zones \( z_1 \) and \( z_2 \) and both \( z_1 \) and \( z_2 \) are shaded where \( z \) is shaded.
- Each unordered foot of a spider in zone \( z \) of \( d \) is replaced in \( d' \) by a pair of unordered spider feet in \( z_1 \) and \( z_2 \).
- Each ordered spider foot in zone \( z \) is similarly replaced in \( d' \) by a pair of ranked feet of the same rank in \( z_1 \) and \( z_2 \).

Then \( d \) may be replaced by \( d' \) and vice versa.

**Example 1.** Let \( d \) be the diagram in Fig. 2(a). Let \( d' \) be the diagram in Fig. 2(b) where each zone in \( d \) has been split by the introduced contour \( R \) in \( d' \). Each spider foot of \( d \) has been replaced by a pair of spider feet in \( d' \) such that one foot of the pair is the original foot and the other foot is extended into new zone created by the partition of the original zone containing the original foot.

**Formal description of rule 1.** Let \( d \) be a unitary spider diagram of order such that \( d \neq \bot \). Let \( l \in C – C(d) \) and let \( d' \) be the diagram where
\[
C(d') = C(d) \cup \{l\},
\]

![Fig. 2. The introduction of a contour label rule.](image-url)
The splitting spiders rule allows us to represent the disjunctive information held within a unitary diagram as a disjunction of unitary diagrams. By repeated application we generate a disjunction of \( \alpha \)-diagrams.

**Rule 3 (Splitting spiders).** Let \( d \neq \bot \) be a unitary spider diagram of order containing a spider \( s \) with foot set \( p \) where \( |p| > 1 \). Let \( d_1 \) and \( d_2 \) be copies of \( d \) and let \( \{p_1, p_2\} \) be a partition of \( p \). Then \( s \) is replaced in \( d_1 \) with \( s_1 \), where the foot set of \( s_1 \) is \( p_1 \). Similarly, \( s \) is replaced in \( d_2 \) with \( s_2 \) where the foot set of \( s_2 \) is \( p_2 \). Then \( d \) can be replaced by the diagram \( d_1 \lor d_2 \) and vice versa.

**Example 3.** Let \( d_1 \) be the diagram in Fig. 4(a). A single application of the splitting spiders rule may result in the diagram \( d_2 \lor d_3 \) in Fig. 4(b). A further application of the splitting spiders rule to \( d_3 \) produces a disjunction of \( \alpha \)-spider diagrams of order.

In order to formally describe the split spiders rule we require the following definition, which allows us to remove spiders from, and add spiders to, a unitary diagram.

**Definition 9.** Let \( d \) be a unitary spider diagram of order. Let \( p \) be a foot set such that \( \{z, (k, z) \in p\} \subseteq Z(d) \). Let \( d' \) be a unitary spider diagram of order that contains the same set of contours, set of zones and set of shaded zones as \( d \). We may remove a spider with foot set \( p \) from \( d \), denoted \( d \ominus p \) to give \( d' \) such that, \( d' \) is identical to \( d \) except that:

\[
SI(d') = SI(d) - \{(n, p): (n, p) \in SI(d) \}
\]

\[
\cup \{(n - 1, p): (n, p) \in SI(d) \}
\]

Alternatively, we may add a spider with foot set \( p \) to \( d \), denoted \( d \oplus p \) to give \( d' \) such that \( d' \) is identical to \( d \) except that:

\[
SI(d') = SI(d) - \{(n, p): (n, p) \in SI(d) \}
\]

\[
\cup \{(n + 1, p): (n, p) \not\in SI(d) \}
\]

\[
\cup \{(1, p): (n, p) \not\in SI(d) \}
\]

**Formal description of rule 3.** Let \( d \) be a spider diagram of order containing a spider \( s = (n, p) \) with \( |p| > 1 \) and let \( \{p_1, p_2\} \) be a partition of \( p \). Let \( d_1 \) and \( d_2 \) be unitary diagrams such that:

1. \( d_1 = (d \ominus p) \oplus p_1 \), and
2. \( d_2 = (d \ominus p) \oplus p_2 \).

Then \( d \) can be replaced by the diagram \( d_1 \lor d_2 \) and vice versa.

**Theorem 3.** Let \( d \) be a unitary spider diagram of order and let \( d_1 \lor d_2 \) be the result of the application of rule 3 splitting spiders to \( d \). Then \( d \equiv d_1 \lor d_2 \).

When given an arbitrary diagram \( D \), we may use the introduction of a contour label, introduction of a missing zone and splitting spiders rules, to produce a diagram \( D_\alpha \) where each unitary component is in Venn-form, contains all contours in \( C \) and is an \( \alpha \)-diagram. We now introduce a series of three rules which, when given \( D_\alpha \), produce a diagram that contains no ranked feet. The first of our three
rules isolates the order information from the bounds information provided by unranked spiders and shading.

**Rule 4 (Separate rank and bounds).** Let \( d \) be a unitary \( \alpha \)-spider diagram of order. The diagram \( d \) can be decomposed into the conjunction of \( d_1 \) and \( d_2 \) where \( d_1 \) contains the ordered spider feet from \( d \) and no shading. Furthermore, \( d_2 \) contains an unranked spider foot for each spider foot in \( d \) and each shaded zone in \( d \) is also shaded in \( d_2 \). Then \( d \) can be replaced by \( d_1 \land d_2 \) and vice versa.

**Example 4.** Let \( d \) be the diagram in Fig. 5(a). A single application of rule 4 separate rank and bounds produces \( d_\alpha \land d_\alpha \) in Fig. 5(b). The ordered spider feet are separated from the bounds information as the diagram \( d_1 \) contains only the order information, provided by ordered spider feet in \( d \). The diagram \( d_2 \) contains the bounds information provided by both the spidering and spiders in \( d \). For each of the spiders in \( d \) there exists an unranked spider in \( d_2 \) with the same habitat.

**Formal description of rule 4.** Let \( d (\neq \perp) \) be a unitary \( \alpha \)-diagram of order in Venn-form containing all contours in \( C \). Let \( d_1 \) and \( d_2 \) be diagrams such that

\[
\begin{align*}
C(d_1) &= C(d_2) = C(d), \\
Z(d_1) &= Z(d_2) = Z(d), \\
ShZ(d_1) &= \emptyset, \\
ShZ(d_2) &= ShZ(d),
\end{align*}
\]

and

\[
SI(d_1) = \{(n, ((k, z))): (n, ((k, z))) \in SI(d) \land k \neq \bullet\},
\]

\[
SI(d_2) = \text{orderErase}(SI(d)),
\]

where

\[
\text{orderErase}(SI(d)) = \left\{(n, ((\bullet, z))): n > 0 \land n = \sum_{(m,((k, z))) \in SI(d)} m \right\}.
\]

Then \( d \) can be replaced by \( d_1 \land d_2 \) and vice versa.

Our proof of the soundness of Rule 4 proceeds by first presenting a series of lemmas. Each lemma corresponds to a step demonstrated in Fig. 6. The diagram \( d \) is semantically equivalent to the diagram \( d \land d_2 \) by Lemma 1 below. **Lemma 2** will show that \( d \land d_2 \) is equivalent to \( d_3 \land d_2 \); i.e. we may drop shading from \( d \) without changing the meaning of the diagram \( d \land d_2 \). Finally, **Lemma 3** will show that \( d_3 \land d_2 \equiv d_4 \land d_2 \equiv d_5 \land d_2 \)

i.e. we may remove all unranked spiders from \( d_3 \), one at a time, without changing the meaning of the diagram. We observe that, in general, shading has no effect on the order information contained in a unitary diagram. We now show that the first step in this process holds.

**Lemma 1.** Let \( d \) be a unitary \( \alpha \)-diagram of order in Venn-form containing all contours in \( C \). Let \( d_2 \) be a diagram where

\[
C(d_2) = C(d),
\]

\[
Z(d_2) = Z(d),
\]

\[
ShZ(d_2) = ShZ(d),
\]

\[
SI(d_2) = \text{orderErase}(SI(d)).
\]

Then \( d \equiv d \land d_2 \).

Returning to Fig. 6, **Lemma 1** shows that \( d \) is semantically equivalent to \( d \land d_2 \). We now show that \( d \land d_2 \) is semantically equivalent to \( d_3 \land d_2 \). Here, \( d_3 \) is obtained from \( d \) by removing the shading.

**Lemma 2.** Let \( d \land d_2 \) where \( d \neq \perp \) and \( d_2 \neq \perp \) be a spider diagram of order where \( d \) is a unitary \( \alpha \)-diagram of order in Venn form containing all contours in \( C \) and where

\[
C(d_2) = C(d),
\]

\[
Z(d_2) = Z(d),
\]

\[
ShZ(d_2) = ShZ(d),
\]

\[
SI(d_2) = \text{orderErase}(SI(d)).
\]

Let \( d_3 \) be a copy of \( d \) where \( ShZ(d_3) = \emptyset \). Then \( d \land d_2 \equiv d_3 \land d_2 \).
Having demonstrated that we can remove a single unranked spider, we can repeatedly remove such spiders from diagrams like $d_3$ in Fig. 6 until no unranked spiders remain. We use this observation in the proof of the next theorem.

**Theorem 4.** Let $d$ be a unitary $\alpha$-diagram of order where $d_1 \land d_2$ is the result of applying rule 4 separate rank and bounds rule to $d$. Then $d \equiv d_1 \land d_2$.

Given a diagram $d$ that contains only rank information (such a diagram is generated by an application of separate rank and bounds), the factor lowest spiders rule allows us to factor the different ranks out into a product of diagrams, where each unitary component of the product contains spiders of the same rank. We will subsequently show that ranked spider feet may be substituted by unranked spider feet given a unitary diagram containing only spiders of the same rank.

**Rule 5** (Factor lowest spiders). Let $d$ be a unitary $\alpha$-diagram containing only spiders whose feet are ranked and containing no shaded zones. Then $d$ may be replaced by $d_k \circ d'$ where $d_k$ contains those spider feet of lowest rank in $d$ and $d'$ contains all other spider feet.

**Example 5.** Let $d_{a_k}$ be the diagram in Fig. 7(a) and $d_{a_l} \circ d_{a_z}$ be the diagram in Fig. 7(b). We factor $d_{a_k}$ into $d_{a_l}$ and $d_{a_z}$ where $d_{a_l}$ contains all the lowest ranked spider feet from $d_{a_k}$; i.e. those spider feet labelled $\alpha$. The diagram $d_{a_l} \circ d_{a_z} \equiv d_{a_k}$.

**Formal description of rule 5.** Let $d$ be a unitary $\alpha$-diagram containing only spiders whose feet are ranked and containing no shaded zones. Let $k$ be the lowest rank of these feet. Let $d_k$ and $d'$ be diagrams such that

$$
C(d_k) = C(d') = C(d)
$$

$$
Z(d_k) = Z(d') = Z(d)
$$

$$
ShZ(d_k) = ShZ(d') = ShZ(d) = \emptyset
$$

and

$$
SI(d_k) = \{(n, (k, z)): (n, (k, z)) \in SI(d)\}
$$

$$
SI(d') = SI(d) \setminus SI(d_k).
$$

Then $d$ may be replaced by $d_k \circ d'$ and vice versa.

**Theorem 5.** Let $d(\not\perp)$ be a unitary $\alpha$-diagram containing only spiders whose feet are ranked and containing no shaded zones. Let $d \equiv d_k \circ d'$ be the result of applying rule 5 factor lowest spiders to $d$. Then $d \equiv d_k \circ d'$.

**Rule 6** (Drop spider-foot rank). Let $d$ be a unitary $\alpha$-diagram such that each foot of each spider in $d$ is of rank $k \in \mathbb{Z}^+$. Then $d$ may be replaced by a diagram $d'$ where $d'$ is a copy of $d$ and each foot of each spider foot in $d'$ is unranked.

**Example 6.** Let $d$ be the diagram in Fig. 8(a), in which all spiders contain the same rank spider feet. Then $d$ may be replaced by $d'$ in Fig. 8(b).

**Formal description of rule 6.** Let $d$ be a unitary $\alpha$-diagram and $k \in \mathbb{Z}^+$ where

$$
(n, \{j, z\}) \in SI(d) \Rightarrow j = k.
$$
Let \( d \) be a spider diagram of order. There exists a unique abstract syntax tree \( t \) and bijective function \( \delta : \Delta \rightarrow T \) such that \( \delta(D) = t \).

Let \( D \) be a spider diagram of order with abstract syntax tree \( t \) where \( t \) contains a non-leaf node \( r \). The tree \( t \), with root node \( r \) is a sub-tree of \( t \). Furthermore, \( \delta^{-1}(t) \) is a sub-diagram of \( D \).

Not only do we need to define what a sub-tree is, but we also need to know when two diagrams are syntactically equivalent. The following two definitions define transformational equivalence.

**Definition 10** (Adapted from Molina [13], Stapleton [16]). Let \( D_1 \) and \( D_2 \) be spider diagrams of order. Then \( D_1 \equiv D_2 \) if and only if \( D_1 \) can be transformed into \( D_2 \) by applying one of the reasoning rules given in this section. We say that \( D_2 \) is obtainable from \( D_1 \), denoted \( D_1 \vdash D_2 \), if and only if there is a sequence of diagrams \( (D_1, D_2, \ldots, D_m) \) such that \( D_1 = D_1', D_2 = D_2' \) and \( D^{m-1} \equiv D^k \) for each \( 1 \leq k \leq m \).

**Definition 11** (Adapted from Molina [13], Stapleton [16]). Let \( D_1 \) and \( D_2 \) be spider diagrams of order. If \( D_1 \vdash D_2 \) and \( D_2 \vdash D_1 \), then \( D_1 \) and \( D_2 \) are syntactically equivalent denoted, \( D_1 \equiv D_2 \).

We may now define the rule of replacement.

**Rule 7** (Rule of replacement). Let \( D \) and \( D' \) be spider diagrams of order. Let \( D_1 \) be a sub-diagram of \( D \), where \( D_1 \) is syntactically equivalent to \( D' \). Then an instance of \( D_1 \) in \( D \) may be replaced by \( D' \).

**Example 7.** In the diagram \( d_1 \lor d_2 \) in Fig. 9(a) we apply a rule to \( d_1 \) such that \( d_1 \vdash d_2 \lor d_3 \) (specifically, the split spiders rule). Then we may replace \( d_1 \) by \( d_2 \lor d_3 \) as seen in Fig. 9(b).

**Formal description of rule 7.** Let \( D_1 \) and \( D' \) be spider diagrams of order where \( D_1 \) is a sub-diagram of \( D_2 \). If \( D_1 \vdash D' \) then any occurrence of the subtree \( \delta(D_1) \) in \( \delta(D_2) \) may be replaced by \( \delta(D') \) to produce \( D_2 \). Then \( D_1 \) can be replaced by \( D_2 \) and vice versa.

The soundness of the rule of replacement is given in the following theorem:

**Theorem 8.** Let \( D_1 \) and \( D_2 \) be spider diagrams of order where \( D_2 \) is obtained from \( D_1 \) by application of rule 7 rule of replacement. Then \( D_1 \) is semantically equivalent to \( D_2 \).
Each of our seven reasoning rules is sound. However, our reasoning system is incomplete. Previous approaches to showing completeness of spider diagram based reasoning systems do not readily generalise to spider diagrams of order. As a first step in developing a complete reasoning system we produce a normal form for spider diagrams of order. In the next section we provide an algorithm that, given an arbitrary spider diagram of order, produces a spider diagram of order in our normal form.

4. An algorithm to produce diagrams in normal form

In this section we define a normal form for spider diagrams of order. Our normal form allows the diagram $\perp$.

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**Fig. 9.** The rule of replacement.

**Fig. 10.** Applying reasoning rules resulting in a disjunction of $\alpha$-diagrams.
Furthermore, compound diagrams are formed from unitary \( \alpha \)-spider diagrams in Venn-form containing all contours in \( \mathcal{C} \) and no ranked spiders. Compound expressions in normal form allow \( \land, \lor \) and \( \neg \) as connectives and \( \neg \) as the unary operator. From the 7 reasoning rules, presented in the previous section, we show that any spider diagram of order is semantically equivalent to a diagram in our normal form. Specifically, we define a sequence of applications of reasoning rules for producing a diagram in normal form given an arbitrary spider diagram of order.

**Definition 12.** Let \( D \) be a spider diagram of order. It is the case that \( D \) is in normal form if the following conditions hold:

- No unitary component of \( D \) contains ranked spider feet.
- Each unitary component of \( D \) is an \( \alpha \)-diagram and contains all contours in \( \mathcal{C} \), or is \( \bot \).
- There are no zones missing from any unitary component (\( \neq \bot \)) of \( D \).
- The binary connectives \( \land, \lor \) and \( \neg \) and the unitary connective \( \neg \) are the allowed connectives in \( D \).

Given a spider diagram of order as input, the algorithm produces a spider diagram of order in normal form as output. The algorithm is outlined as follows, where applications of rule 7, the rule of replacement, are implicitly assumed:

- Let \( D \) be the input diagram.
- Apply rule 1 to each unitary diagram in \( D \), producing \( D_c \), until all contours in \( \mathcal{C} \) are present in the result \( D_c \).
- Apply rule 2 to each unitary diagram in \( D_c \), producing \( D_z \), until there are no missing zones in the result \( D_z \).
- Apply rule 3 to each unitary diagram in \( D_z \) until there are no spiders with multiple feet in the result \( D_\alpha \).
- Apply rule 4 to each unitary diagram in \( D_\alpha \), producing \( D_\alpha \).
- Apply rule 5 to each unitary diagram in \( D_\alpha \) until every unitary diagram either contains no spider feet or spider feet of all the same rank.
- Apply rule 6 to each unitary diagram in \( D_\alpha \), producing \( D_\alpha \), the final result.

We now present an example of a unitary spider diagram, its corresponding normal form diagram and an

![Fig. 11. Applying reasoning rules resulting in a diagram in normal form.](image-url)
illustration of the algorithm to generate the required normal form.

Example 8. Let $d_1$ be the unitary spider diagram of order in Fig. 10(a) and let $C = (P, Q, R)$. The diagram $d_1$ contains the contours $P$ and $Q$ and the zones $(\{\} (P, Q)), (\{P\} (Q))$ and $(\{Q, (P)\}$. It is not in Venn form as the zone $(\{P, Q\}, \{\})$ is missing. Furthermore, the contour $R$ is not present in $d_1$, and the diagram contains a spider with more than one foot. Our strategy is to first add all the missing contours to $d_1$. The addition of $R$ to $d$ gives the diagram in Fig. 10(b). We then add all the zones that are missing from 10(b) forming 10(c). The addition of the zones $(\{P, Q\}, (R))$ and $(\{P, Q, R\}, \{\})$ to the diagram can be seen in Fig. 10(c). The diagram in Fig. 10(c) is in Venn form and contains no missing zones. It is semantically equivalent to $d_1$. From this diagram in Venn form containing all contours in $C$ we repeatedly employ a split spiders reasoning rule to produce a disjunction of $\alpha$-diagrams. The diagram in Fig. 10(d) is a disjunction of $\alpha$-diagrams where each unitary component contains all contours in $C$. It is semantically equivalent to $d_1$.

Let $d_2$ (an arbitrary choice) be the unitary component of the diagram in Fig. 10(d) as annotated in the figure. We now show that $d_2$ and, by extension, any unitary $\alpha$-diagram may be transformed, by application of reasoning rules, into a diagram in our normal form. We first separate order and shading resulting in diagram $d_{12} \land d_{13}$ in Fig. 11(a). Thereafter, we factor lowest spiders from $d_{12}$ and replace $d_{12}$ with $d_{12} \land d_{12}$ in Fig. 11(b). Finally, the precondition for the drop spider foot order rule is satisfied, so we drop the ordered foot from $d_{12}$ resulting in $d_{14}$ in Fig. 11(a). Applying the drop spider foot order rule to $d'_{12}$ and replacing the result into $(d_{14} \cdot d_{12}) \land d_{13}$ yields the diagram $(d_{14} \cdot d_{15}) \land d_{13}$ in normal form in Fig. 11(d).

5. Conclusion

We have presented a reasoning system and normal form for spider diagrams of order. Spider diagrams of order are an interesting recent advance in Euler-diagram-based visual logics as they incorporate an order relation into their semantics. Furthermore, it is known that spider diagrams of order are as expressive as star-free regular languages and that star-free regular languages are as expressive as linear temporal logic. In the future, we wish to use the normal form, developed in this paper, to directly compare spider diagrams of order and linear temporal logic.

We view our algorithm for obtaining normal form to be the first step towards providing a completeness result for spider diagrams of order. This is because the completeness proofs for existing spider diagram logics, such as [10], as well as their extension called constraint diagrams [11], rely on obtaining diagrams with the property that all spiders have single feet [2]. This property is delivered by our normal form. Once in this normal form, the completeness proofs use other rules to establish syntactic entailment. As it stands, the spider diagram of order logic does not have sufficient rules to establish completeness. Finding a complete set of rules is an interesting prospect for future work because it will provide insight into how to gain completeness when an order operator is present, contributing to our understanding of diagrammatic logics in general.

References